#### **Art and Design**

Art & Design activities involve the creative and imaginative combination of practical and intellectual skills leading to both visual and tactile outcomes.

The study of Art & Design provides pupils with opportunities to learn more about historical and contemporary art and how to use art materials and processes to develop and express their own ideas. This will provide pupils with the skills to enjoy and produce their own art work, developing their confidence.

After school classes are available for exam class pupils who wish to continue to work on their themes in school and also for pupils at Key Stage 3 from September to Christmas to produce a variety of craft work which will be sold at the annual Christmas Craft Fair.



# **Key Stage 3**

Pupils explore the visual elements of art, this helps to develop practical and intellectual abilities and learn to appreciate the relationship between their work and that of artists, designers and craft workers in their own and other cultures. They experience a variety of new skills each year so that by the end of Year 10 all pupils have a 'bank' of techniques they can use should they choose to continue Art & Design to GCSE level. These techniques include drawing, painting, collage, 3D design, ceramics, printmaking, branding or advertising, digital image manipulation, textiles and mixed media.

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Sketchbooks used for homework are of great importance to develop skills independently and the use of ICT is encouraged, both for information gathering and for design purposes.

Collaborative units of work have been built into KS3 schemes of work to meet the requirements of the N.I. Revised Curriculum. Success and effort are recognized and rewarded.

## **Key Stage 4**

At GCSE level pupils work using a variety of media and materials to produce outcomes in two and three dimensions. Pupils are free to select individual themes which reflect their interests and strengths. Students are given group and individual tuition and guidance for their work. Pupils extend their range of skills by participating in workshops

The Art & Design course consists of two components.

**Component 1:** 

Personal Portfolio – 60%

**Component 2:** 



### Externally Set Assignment – 40%



#### **Key Stage 5**

Pupils may continue to study Art & Design to A Level, the Edexcel course builds on the art, craft and design experiences offered at GCSE level. At Advanced Level candidates are stimulated and challenged, giving them the opportunity to further develop their skills, individual style and ability to work independently.

In Year 13 and 14, students work closely with teachers in developing their ideas. This involves working to deadlines, taking responsibility, thinking independently, planning, developing, refining work and communication ideas. All students are encouraged to produce work which covers a range of media, is personal, aesthetically pleasing and shows a high degree of skill.

There are two units which are assessed at A Level, this will be at the end of year 14.

### **Personal Investigation** –

This component is worth 60% of the A Level. It will be composed of a portfolio of practical and written work based on personally chosen starting points.

### Externally set Assignment (ESA) –

This component is worth 40% of A Level. It requires preparatory studies and personal outcome(s) based on a theme set by Edexcel. The theme will be released in February of the final year. Candidates will have 15 hours to produce the personal final outcome.

Through studying this course pupil develop transferable skills such as problem solving, communication and critical thinking skills, which prepares them for further study or the world of work, regardless of the subject or career pursued.

## **Career Possibilities**

Studying this subject can lead to careers in a wide range of professions such as - Graphic Design, Architecture, Interior Design, Advertising and Illustration, Photography, Product Design, Fashion Design, Conservation, Theatre and set design, Art Therapy, Education, Film and Media studies or Retail Management.





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